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# TRAINING SYLLABUS

## MICROSTATION 2D BASIC

no. of delegates	Up to 6 maximum		
description	This course aims to teach the basic commands necessary for professional 2D drawing, design, and draughting using MicroStation.		
prerequisites	No previous CAD experience is necessary.		
objectives	To prepare the attendees for the practical use of MicroStation on projects.		
	1.0	NAVIGATING THE INTERFACE	<ul style="list-style-type: none"> <li>• Creating, placing and editing cells</li> <li>• Groups</li> </ul>
		<ul style="list-style-type: none"> <li>• Tasks</li> <li>• View controls</li> <li>• The mouse</li> </ul>	5.0 ANNOTATION
	2.0	ACCURATE DRAWING	<ul style="list-style-type: none"> <li>• Placing and editing annotation</li> <li>• Text and Dimension styles</li> <li>• Annotation Scale</li> <li>• Working with Tags</li> </ul>
		<ul style="list-style-type: none"> <li>• AccuDraw and AccuSnap</li> <li>• Using units and co-ordinates</li> <li>• Basic elements</li> <li>• Modification and manipulation</li> </ul>	6.0 REFERENCES
	3.0	LEVELS	<ul style="list-style-type: none"> <li>• Attaching references</li> <li>• Controlling reference display</li> <li>• Manipulating References</li> </ul>
		<ul style="list-style-type: none"> <li>• Using Levels &amp; Level attributes</li> <li>• Level Display</li> <li>• Level Manager</li> </ul>	7.0 HATCHING & PATTERNING
	4.0	CELLS	<ul style="list-style-type: none"> <li>• Using Sheets</li> <li>• Level Symbolology vs Overrides</li> </ul>
		<ul style="list-style-type: none"> <li>• Selecting Elements</li> </ul>	8.0 PRINTING